



# BRANDON CRUZ-YOULL

✉ [brandon@beeseewhy.com](mailto:brandon@beeseewhy.com)

 [linkedin.com/in/brandon-cruzyoull/](https://www.linkedin.com/in/brandon-cruzyoull/)

 [beeseewhy.com](https://beeseewhy.com)

 [github.com/BeeSeeWhy](https://github.com/BeeSeeWhy)

## EDUCATION

December 2022

**San Francisco State University**

**San Francisco, CA**

*Bachelor of Science in Computer  
Science*

## RELEVANT SKILLS

Javascript

Typescript

ReactJS

Node.js

Next.js

Vite

Vercel

Posthog

Git

GitHub

Webflow

Figma

Mapbox

TailwindCSS

SCSS

## PROFESSIONAL EXPERIENCE

June 2025 - Present

**Front End Developer**

*Nayak.ai*

- Created and edited email templates in SendGrid
- Updated and created new features for company website in Webflow
- Implemented new components/pages from Figma files to code, as well as edited current components for the web app as needed
- Gave design feedback to designer and CEO during design meetings
- Attended conferences and noted details with regards to competition as well as new tools available

## VOLUNTEER PROJECTS

January 2023 - Present

**Technical Project Manager & Software Developer**

*Support SF Schools / Github*

(React, Next, TailwindCSS, Typescript, Mapbox, Vercel, Posthog,

- Volunteer project with SF Civic Tech (Formerly Code for San Francisco)
- Organized engineering team of 4-8 people utilizing GitHub's Kanban board and conducting standup meetings
- Implemented map marker color change when selected/deselected and co-authored school search
- Onboarded 4-5 engineers and wrote documentation to aid the process

September 2024-Present

**Technical Help Volunteer**

*San Francisco Public Library*

- Assist patrons tech issues/needing to learn varying personal technologies

## SOFTWARE PROJECTS

**Alien Invasion**

*Javascript / Github*

- Assignment to use pure javascript and create a game